**PlayIt App**

An app where we can play in a contest and win exciting prices. We can be able to create our team with our own selected players and bid on players.

This app is like Dream 11 app.

**Technology Used**

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| Backend | Java 8  SpringBoot  MySql 8 |
| Frontend | Angular |
| Tools | STS  Postman  VS Studio  MySql Workbench |

**Types of User**

1. Admin
2. Player (End User)

**Use Cases for Admin**

1. Add/Delete/Update Player
2. Add/Delete/Update Contest
3. Assign points to Player

**Use Cases for End User**

1. Registration and Login
2. Enter in Contest
3. Create Team
4. Able to Bid
5. See Result

Business Requirements

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| --- | --- | --- | --- |
| **User**  **Story #** | **User Story Name** | **User Story** | **Development** |
| 1 | Admin Functionality | Admin can add a player  *While adding a player, following information is required.*   * Player Name * Point of Player | Api and FrontEnd to be developed |
| 2 | Admin Functionality | Admin can create match  *While adding a match, following information is required.*   * Match name * Date of Match * Teams | Api and FrontEnd to developed |
| 3 | User Functionality | As a user, I can register myself (or signup)  To register, following information is required.   * Email * Name * Password | Api and Frontend |
| 4 | User Functionality | Login  To Login, we need   * Email * Password | Api and frontend |